# Metropolis–Hastings MC: Nonsymmetric matrix $\alpha$

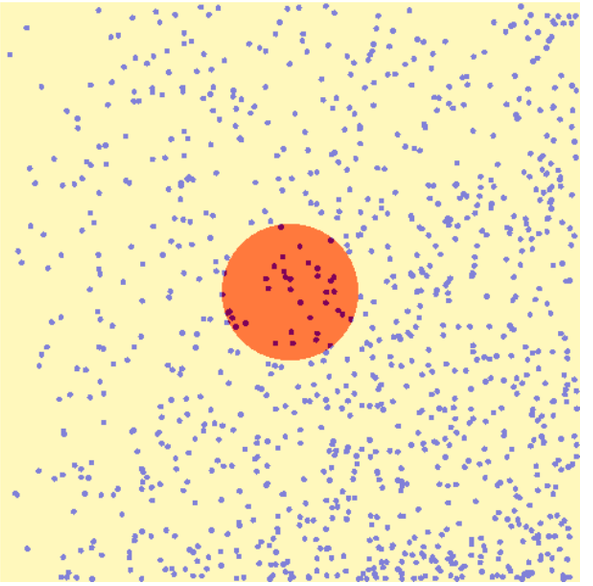


$\alpha_{i\to j}$ = matrix of the probability distribution of trial displacements

Metropolis: $\alpha_{i\to j} = \alpha_{j\to i}$

But what if $\alpha_{i\to j} \neq \alpha_{j\to i}$?

$$W_{i\to j} = \begin{cases} \alpha_{i\to j} & \text{if } \pi_j \alpha_{j\to i} \geq \pi_i \alpha_{i\to j} \\ \alpha_{i\to j} \dfrac{\pi_j \alpha_{j\to i}}{\pi_i \alpha_{i\to j}} & \text{if } \pi_j \alpha_{j\to i} < \pi_i \alpha_{i\to j} \\ 1 - \displaystyle\sum_{k,\, k\neq i} W_{i\to k} & \text{for } i = j \end{cases}$$



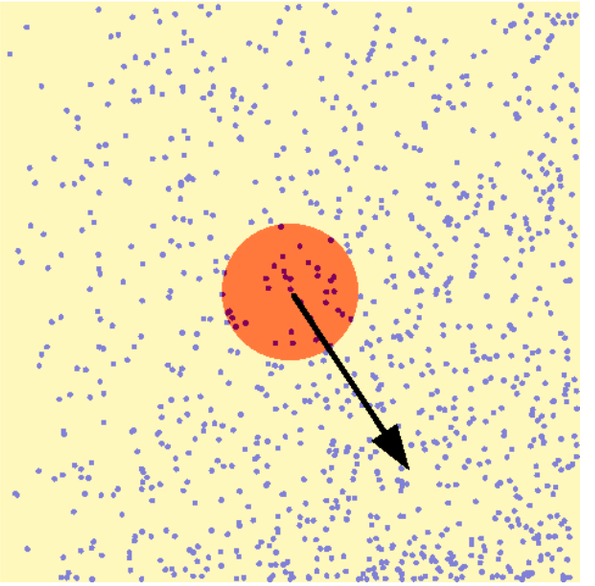
$$p_{\text{acc}} = \min\left\{1, \frac{\alpha_{j\to i}}{\alpha_{i\to j}} \exp(-\beta \Delta U)\right\}$$

This extension of the Metropolis algorithm is attributed to W. K. Hastings

# Force bias



$$\alpha_{i\to j}^{\text{force bias}} = \alpha_{i\to j}\frac{\exp(\beta\lambda\vec{f}_k\cdot\Delta\vec{r})}{\int\exp(\beta\lambda\vec{f}_k\cdot\Delta\vec{r})\mathrm{d}\Delta\vec{r}}$$



Optimum $\lambda = 0.5$ (between Metropolis and heat-bath)

Similarly:

- torque-bias (rotations)
- virial-bias (volume change)

$\lambda = 1$ & linearization $\Rightarrow$ heat-bath

# More tricks



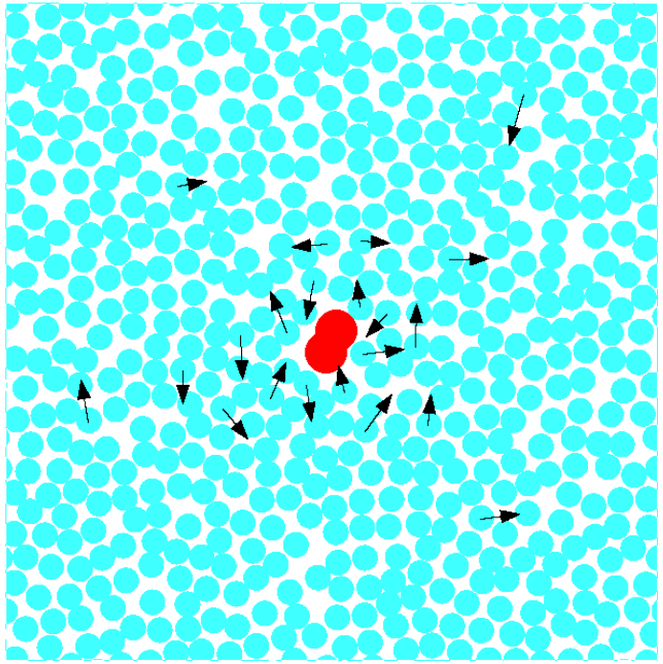
- Global density change (close to the critical point)
- Tesselation to clusters and cluster moves
- *NPT* of hard bodies: molecules → clusters, swell//shrink wrt cluster centers
- Swapping particles/molecules/groups/clusters

# Preferential sampling



Particles in the more interesting areas are moved more often.

Example: solvent molecules around a solute: $p_{\text{pref}}(r) \overset{\text{e.g.}}{=} 1/(1+r^2/\sigma^2)$



**Version 1:**

- Choose a solvent molecule, $i$, at random
- If $u_{[0,1)} < p_{\text{pref}}(|\vec{r}_i - \vec{r}_0|)$ ($\vec{r}_0$ = solute)
  - Generate a trial configuration $\vec{r}_i^{\,\text{tr}}$
  - Accept it with $p_{\text{acc}} = \min\left\{1, \frac{p_{\text{pref}}(|\vec{r}_i^{\,\text{tr}} - \vec{r}_0|)}{p_{\text{pref}}(|\vec{r}_i - \vec{r}_0|)} \exp(-\beta\Delta U)\right\}$

    (otherwise continue with the old configuration)

$$\alpha_{\text{pref}}(A \to A^{\text{tr}}) = \alpha(A \to A^{\text{tr}}) \frac{p_{\text{pref}}(|\vec{r}_i - \vec{r}_0|)}{N}$$

# Preferential sampling

## Version 2:

- Choose a solvent molecule, $i$, from the distribution $p_{\text{pref}}(|\vec{r}_i - \vec{r}_0|)$, $i = 1, \ldots, N$
  An optimum algorithm with binary search has cost $\propto \log N$. Easy one:
  - select solvent $i$ randomly
  - if not $u_{[0,1)} < p_{\text{pref}}(|\vec{r}_i - \vec{r}_0|)$, new selection
- Perform one MC step using the molecule:
  - generate a trial configuration $\vec{r}_i^{\,\text{tr}}$
  - accept it with probability

$$p_{\text{acc}} = \min\left\{1, \frac{p_{\text{pref}}(|\vec{r}_i^{\,\text{tr}} - \vec{r}_0|)/S^{\text{tr}}}{p_{\text{pref}}(|\vec{r}_i - \vec{r}_0|)/S} \exp(-\beta \Delta U)\right\}, \quad S = \sum_{i=1}^{N} p_{\text{pref}}(|\vec{r}_i - \vec{r}_0|)$$

$$\alpha_{\text{pref}}(A \to A^{\text{tr}}) = \alpha(A \to A^{\text{tr}}) \frac{p_{\text{pref}}(|\vec{r}_i - \vec{r}_0|)}{S}$$

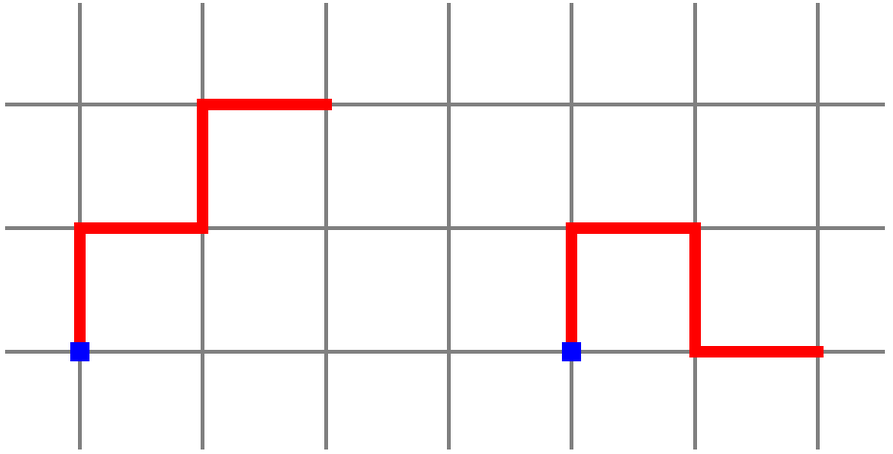
Both versions are of the same efficiency if well optimized.

# Polymers and Rosenbluth sampling



A polymer in an athermal (very good) solvent is modeled by a self-avoiding random walk:

$$p = \frac{1}{4 \times 3 \times 3 \times 3}$$



$$p = \frac{1}{4 \times 3 \times 3 \times 2}$$

Both polymer should have the same weight!

Remedy: Rosenbluth weight (factor) of a step = number of possible continuations = $R_i$, the weight of a configuration obtained by the walk is:

$$R = \frac{1}{p} = \prod_{i=1}^{N} R_i$$

Generalization (the continuation is selected $\propto$ Boltzmann factor):

$$R_i = \sum_{l=1}^{k} \exp[-\beta U(i \to l)]$$

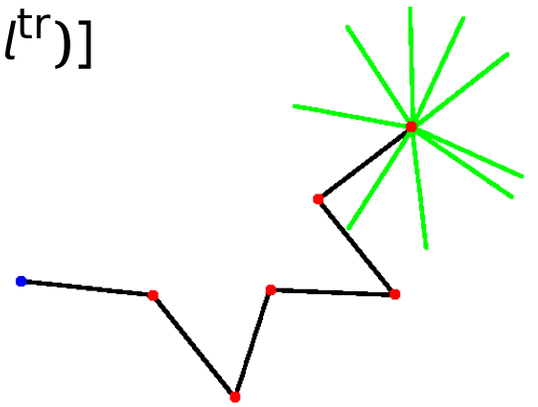
# Generalization for continuous models



- Instead of $k$ possible directions on a lattice, $k$ random trial configurations are generated
- The new configuration is drawn with the probability given by

$$p(i \to l^{\mathrm{tr}}) = \frac{\exp[-\beta U(i \to l^{\mathrm{tr}})]}{R_i}, \qquad R_i = \sum_{l=1}^{k} \exp[-\beta U(i \to l^{\mathrm{tr}})]$$

The configuration weight is: $R = \prod_{i=1}^{N} R_i$



**Limiting cases:**

- For $k = 1$, the configuration weight is $R = \exp[-\beta \sum U(i \to l^{\mathrm{tr}})] = \exp(-\beta U^{\mathrm{tr}}_{\mathrm{total}})$ = Boltzmann probability of a polymer. This is the naive MC integration.
- For $k \to \infty$, the method is close to the previous lattice-based method; i.e., drawing the new configuration with the Boltzmann probability at every step. (NB: this is not the importance sampling because the Rosenbluth weights differ.)

# Configurational bias Monte Carlo



Instead of one trial configuration in the Metropolis method, let us consider $k$ of them (continuous models: random sample | lattice models: all possible). A trial configurations is drawn from the probability distribution:

$$p(\vec{r}_l^{\,\mathrm{tr}}) = \frac{\exp[-\beta U(\vec{r}_l^{\,\mathrm{tr}})]}{R_{\mathrm{tr}}}, \qquad R_{\mathrm{tr}} = \sum_{l=1}^{k} \exp[-\beta U(\vec{r}_l^{\,\mathrm{tr}})]$$

It is accepted with probability $\min\left\{1, \frac{R_{\mathrm{tr}}}{R_{\mathrm{old}}}\right\}$, where

$$R_{\mathrm{old}} = \exp[-\beta U(\vec{r}^{\,\mathrm{old}})] + \sum_{l=2}^{k} \exp[-\beta U(\vec{r}_l^{\,\mathrm{old,tr}})] \qquad R_{\mathrm{old}} = \sum_{l=1}^{k} \exp[-\beta U(\vec{r}_l^{\,\mathrm{old}})]$$

($\vec{r}_l^{\,\mathrm{old,tr}}$ = random configuration generated in the same way)
NB: for lattices, it may happen $R_{\mathrm{old}} = R_{\mathrm{tr}}$, which is the heat bath method

Stochastic matrix

$$W_{i\to j} = \begin{cases} \alpha_{i\to j} \dfrac{\exp[-\beta U(\vec{r}_j)]}{R_j} & \text{for } R_j > R_i \\ \alpha_{i\to j} \dfrac{\exp[-\beta U(\vec{r}_j)]}{R_j} \dfrac{R_j}{R_i} & \text{for } R_j < R_i \end{cases}$$

# Simulations of molecular systems



- Small molecules may be rigid (nitrogen, water, methane)
- Large molecules must be flexible . . . except (some) bonds

**Vibrating (classical) bonds:**

- ⊕ simplicity and consistency of the model
- ⊕ code simplicity
- ⊕ more realistic description of flexibility
- ⊖ technical problems with too stiff springs (short timestep in v MD, short trial moves in MC)
- ⊖ vibrational frequencies (esp. for hydrogens) are so high that cannot be treated by classical mechanics anyway
- ⊖ transfer of energy between the fast vibrations and slow degrees of freedom is slow (they are decoupled), unless a stochastic thermostat is used
- ⊖ flexible models are more complicated theoretically

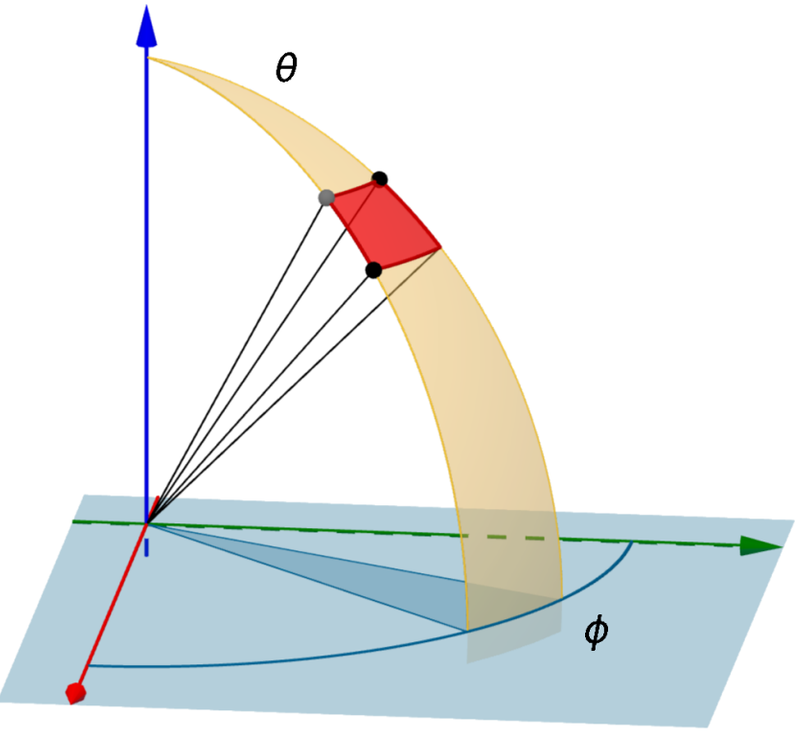
**Fixed (constrained) bonds:** just opposite

# MC: molecules

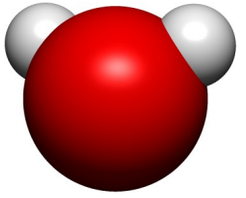


Example of a wrong algorithm for a linear molecule with axis $(\theta, \phi)$:

$$\theta^{\text{tr}} = \theta + \Delta\theta u_{[-1,1]}$$
$$\phi^{\text{tr}} = \phi + \Delta\phi u_{[-1,1]}$$




Example of a correct algorithm for a general body:



- choose an axis randomly:
  - any of $\hat{x}, \hat{y}, \hat{z}$ in the body frame
  - any of $\hat{x}, \hat{y}, \hat{z}$ Cartesian coordinates in 3D space
  - any random vector
- rotate by angle $\Delta\alpha u_{[-1,1]}$, where $u_{[-1,1]}$ is a random number uniformly distributed in $[-1, 1]$

Rotation by $\Delta\alpha$ around $\hat{z}$-axis:

$$\begin{pmatrix} \cos\Delta\alpha & -\sin\Delta\alpha & 0 \\ \sin\Delta\alpha & \cos\Delta\alpha & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

# Mathematical refreshment: quaternions



Quaternion:

$$q = w + xi + yj + zk$$

$$i^2 = j^2 = k^2 = -1,\ ij = -ji = k,\ ijk = -1 \text{ (a cykl.)}$$

$$|q|^2 = w^2 + x^2 + y^2 + z^2$$

Set $\{|q| = 1, q \simeq -q\}$ is isomorphic with $SO(3)$ (group of rotations), which can be used in MC, kinematics, and dynamics

Matrix of rotation:

$$\Omega = \begin{pmatrix} w^2+x^2-y^2-z^2 & 2xy-2zw & 2zx+2yw \\ 2xy+2zw & w^2-x^2+y^2-z^2 & 2yz-2xw \\ 2zx-2yw & 2yz+2xw & w^2-x^2-y^2-z^2 \end{pmatrix}$$

There are 4 algebras (above $\mathbb{R}$ or a field) with division, which are a vector space with a norm so that $|xy| = |x||y|$: real numbers, complex numbers, quaternions (multiplication is not commutative) and octonions (Cayley algebra, multiplication is not commutative nor associative).
Field is something with operations $+ - * /$ with the same structure as $\mathbb{R}$.
Algebra is a vector space over a field (of "scalars") with "$\cdot$", where $(x+y)\cdot z = x\cdot z + y\cdot z$, $z\cdot(x+y) = z\cdot x + z\cdot y$, $(ax)\cdot(by) = (ab)(x\cdot y)$ for vectors $x, y, z$ and scalars $a, b$.

# MC: Molecules with internal degrees of freedom

- Cartesian coordinates → generalized coordinates (Jacobian is needed – difficult)
- Cartesian coordinates → orthogonal coordinates (Jacobian does not change while moving along one coordinate)
- Frozen degrees of freedom (bonds)

**Polymers:**

- standard moves
- crankshaft move
- reptation for linear homopolymers: a tail bead is cut off and moved at the head
  - one random new position = standard Metropolis
  - more trial moves = configurational bias MC
- various enhance sampling methods:
  umbrella sampling, parallel tempering, Wang–Landau/metadynamics/conformational flooding

http://www.youtube.com/watch?v=rCTSG-SrShk&feature=related

# MD: bonds



Integration of the equations of motion for systems with fixed bond lengths or angles is not the same as the infinitely-large force constant limit of the corresponding flexible system.

**What to fix:**

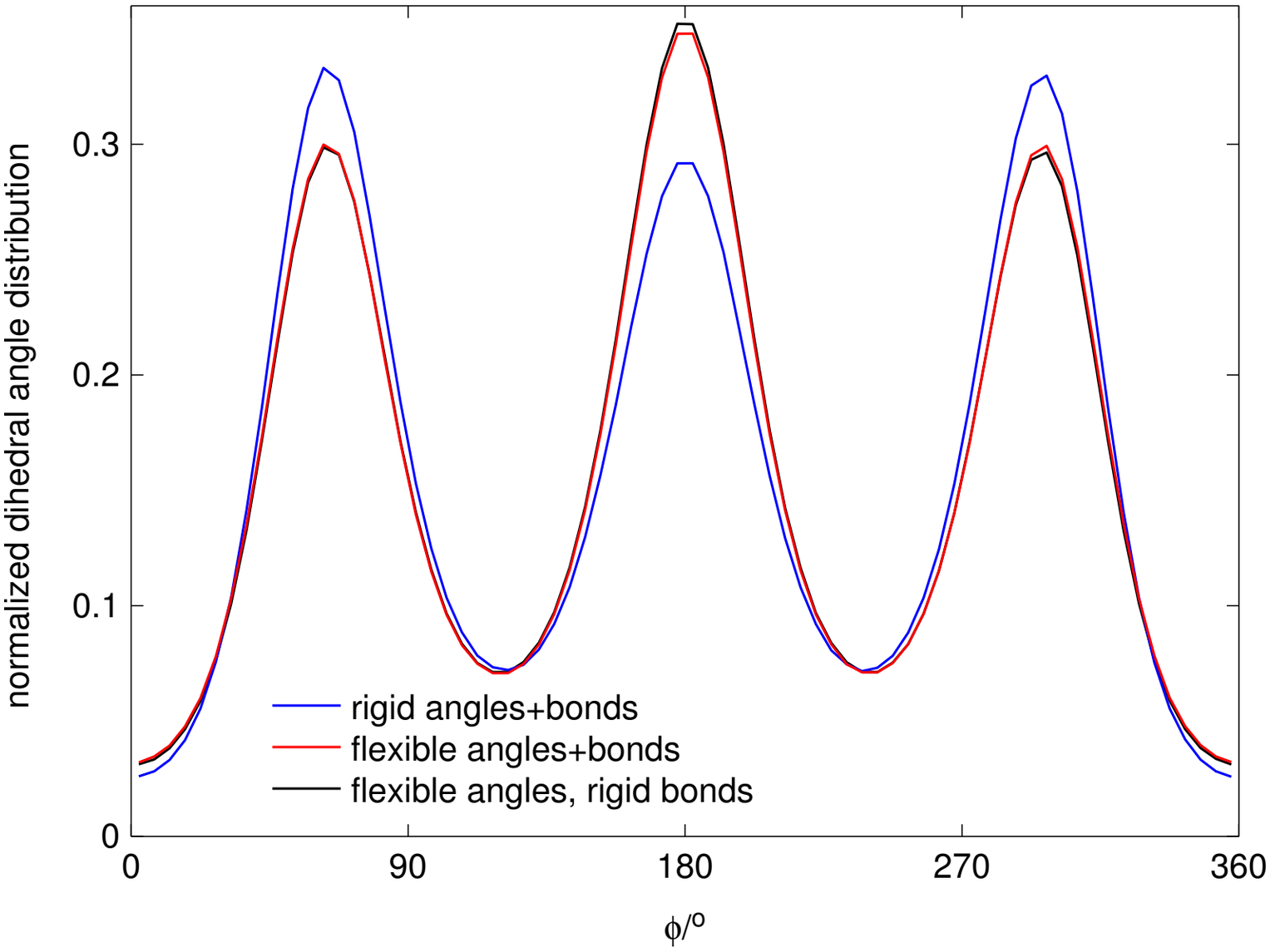
- nothing – short timestep, bad equipartition (convergence of different degrees of freedom)
- bonds with hydrogen only – longer timestep allowed, better (but not the best) equipartition
  GROMACS: special algorithm for H, $h = 4$ ps
- all bond lengths – larger systematic errors, not good for rigid geometries (fullerene) and heavy atoms
- all bond lengths + angles with hydrogens – cheap and less precise, but longer timestep allowed + good equipartition
- all bond lengths + all angles – WRONG except small molecules

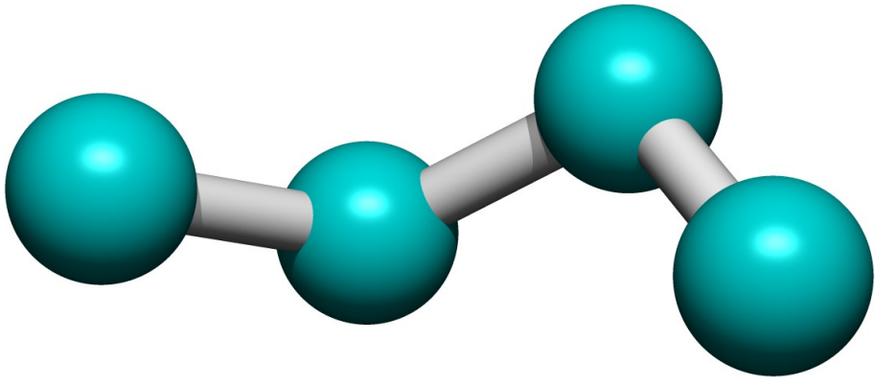
**Methods:**

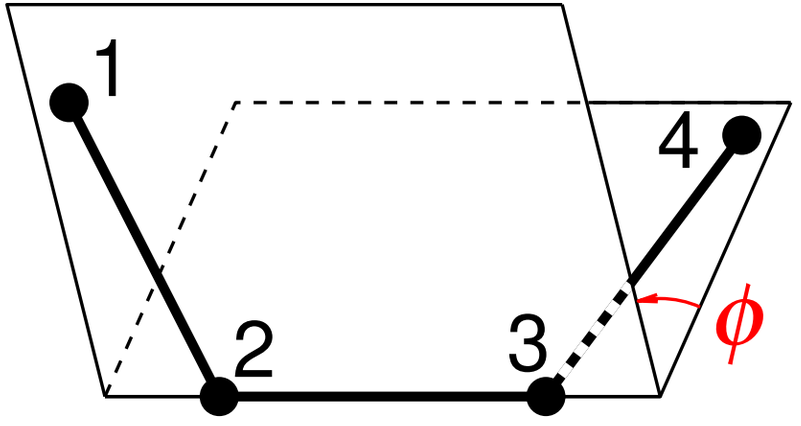
- SHAKE (+Verlet)
- Lagrangian constraint dynamics

# Dihedral angle distribution of butane

United-atom model (CHARMM19) of butane

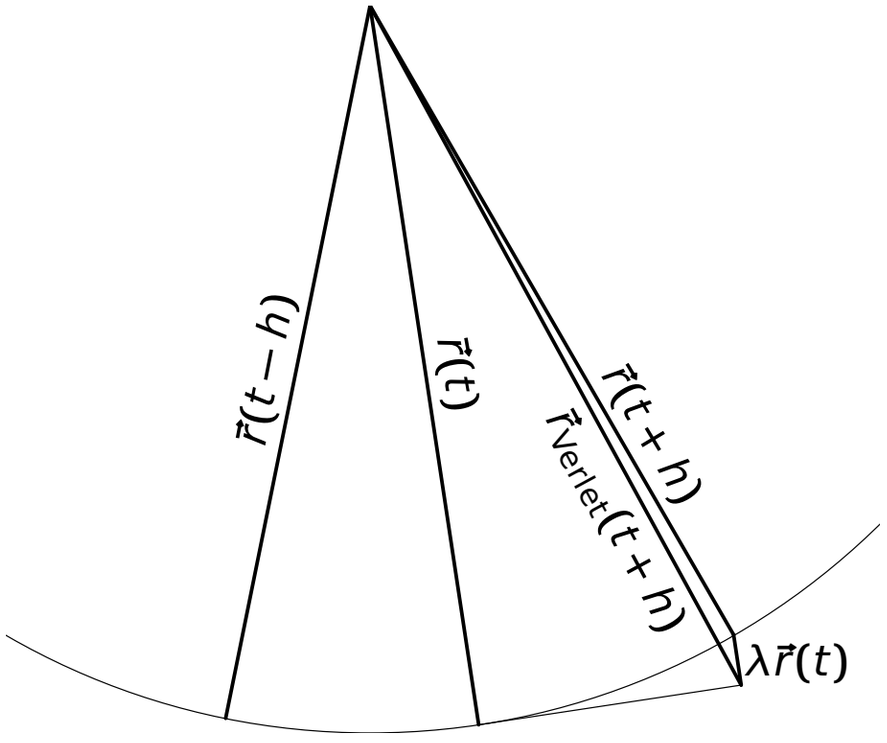




# Fixed constraints in MD: SHAKE

## Matematical pendulum:




$$\vec{r}(t+h) = \vec{r}_{\mathrm{Verlet}}(t+h) - \frac{h^2}{m}\vec{f}_c(t)$$

$$= 2\vec{r}(t) - \vec{r}(t-h) + h^2\frac{\vec{f}(t) - \vec{f}_c(t)}{m}$$

$$\frac{h^2\vec{f}_c(t)}{m} = \lambda\vec{r}(t)$$

$$|\vec{r}(t+h)|^2 = |\vec{r}(t)|^2 = l^2$$

$$[\vec{r}_{\mathrm{Verlet}}(t+h) - \lambda\vec{r}(t)]^2 = \vec{r}(t)^2$$

$$\vec{r}_{\mathrm{Verlet}}(t+h)^2 - 2\lambda\vec{r}_{\mathrm{Verlet}}(t+h)\cdot\vec{r}(t) + \lambda^2\vec{r}(t)^2 = \vec{r}(t)^2$$

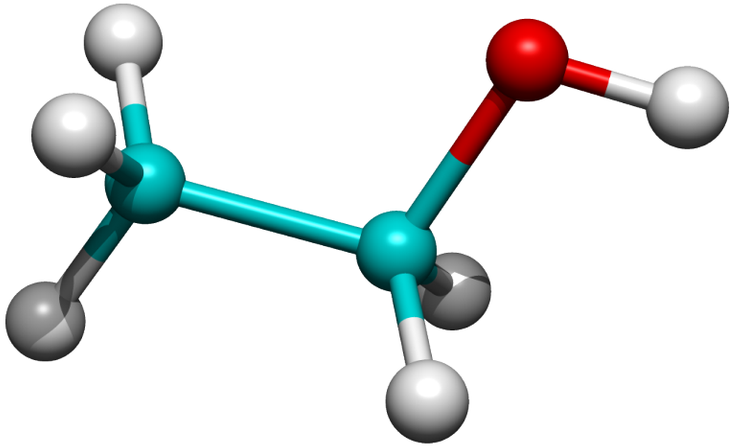
$$\lambda \approx \frac{|\vec{r}_{\mathrm{Verlet}}(t+h)|^2 - |\vec{r}(t)|^2}{2\vec{r}_{\mathrm{Verlet}}(t+h)\cdot\vec{r}(t)} = \frac{|\vec{r}_{\mathrm{Verlet}}(t+h)|^2 - l^2}{2\vec{r}_{\mathrm{Verlet}}(t+h)\cdot\vec{r}(t)} \approx \frac{|\vec{r}_{\mathrm{Verlet}}(t+h)|^2 - l^2}{2l^2}$$

# SHAKE

## General atom–atom bond:

$$\vec{r}_i(t+h) = \vec{r}_{\mathrm{Verlet},i}(t+h) + \lambda \frac{1/m_i}{1/m_i + 1/m_j}\vec{r}_{ij}$$

$$\vec{r}_j(t+h) = \vec{r}_{\mathrm{Verlet},j}(t+h) - \lambda \frac{1/m_j}{1/m_i + 1/m_j}\vec{r}_{ij}$$



where

$$\lambda \approx \frac{|\vec{r}_{\mathrm{Verlet},ij}(t+h)|^2 - l^2}{2\vec{r}_{\mathrm{Verlet},ij}(t+h)\cdot\vec{r}_{ij}(t)} \approx \frac{|\vec{r}_{\mathrm{Verlet},ij}(t+h)|^2 - l^2}{2l^2}$$

- Based on the Verlet method
- Center-of-mass is conserved (integral of motion)!
- Complex molecules: repeat iteratively until converged
- Speed up: superrelaxation
- Velocity version: RATTLE, more variants
- For $m_i = \infty$, $\vec{r}_i = (0,0,0)$, $\vec{r} = \vec{r}_j = \vec{r}_{ij} \Rightarrow$ mathematical pendulum

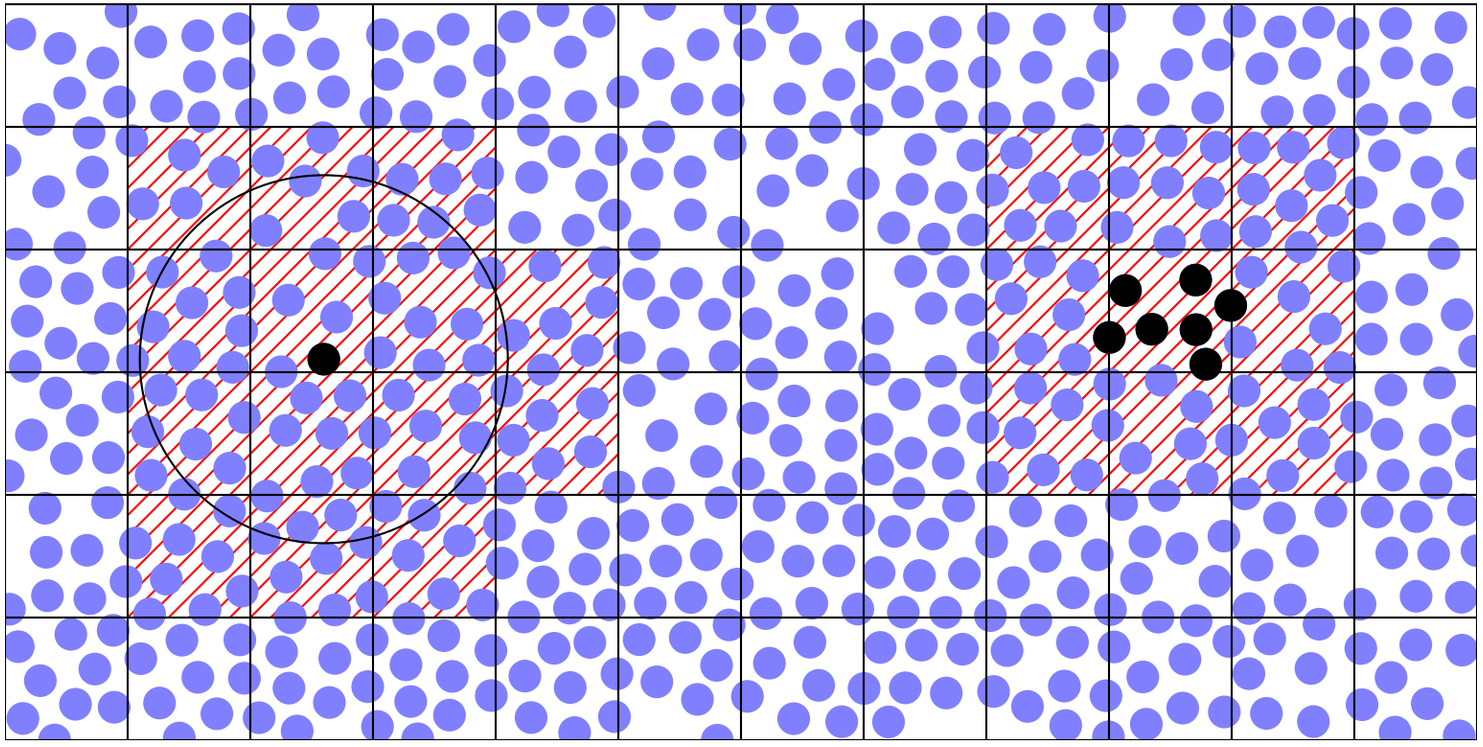
$\vec{r}_{ij} = \vec{r}_j - \vec{r}_i,\ r_{ij} = |\vec{r}_{ij}|$

# Optimization I



For short-ranged pair potentials (also r-space Ewald):

- all pairs ($N < 300$)
- neighbor list ($N \approx 1000$)
- domain-decomposition algorithms: linked-cell list method ($N > 1000$)



# Optimization II



## A couple of tricks:

- MD: multiple timestep MD
- MC: multimoves (near the critical point – critical slowing-down)
- MC: identity change, non-Boltzmann sampling, . . .
- hybrid MC/MD (not very good)

## Programming tricks:

- cache
- nearest neighbors in periodic boundary conditions
- tables: pair potential calculated by splines: cache/length balance

## Parallel code (MD):

- usually based on domain decomposition (linked-cell list)
- standard computers: 8+ cores, hyperthreding (not useful for small systems)
- Graphics Processing Units: thousands of processors, more difficult to program

# Optimization III



## Parallel code (MC):

Domain-decomposition-based approach is more challenging than in MD: Selecting particles uniformly at random from cells (separated by more than a cutoff) is possible, but it requires additional effort to maintain microreversibility. This is because the probability of selecting a given particle depends on the number of particles in each cell.

**Prefetch Monte Carlo** [H. W. Hatch: *J. Phys. Chem. A* **2020**, 124, 7191–7198]

Let us run 5 MC steps in parallel, all starting from A:

| | | | | |
|---|---|---|---|---|
| A | A | A | A | A |
| ↓ rejected | ↓ rejected | ↓ accepted | ↓ rejected | ↓ accepted |
| A | A | B | A | C |

This is equivalent to Markov chain:

$$A \overset{\text{rejected}}{\rightarrow} A \overset{\text{rejected}}{\rightarrow} A \overset{\text{accepted}}{\rightarrow} B$$

Rule: throw away all attempts after the first acceptance (if any).
More efficient for smaller acceptance ratios.